

Bakers Dozen Checklist

Use the check boxes for up to four groups. Each group must “name” the sequence they have put together – it is up to you to decide if the name they have come up with is close enough to the names below (if the group shows you the cards in the order represented on the sheet, it should count). Cards are lined up (no stacks) on the floor/ground. Challenge Option: Cards must be shown to you lined up in the hands of the group participants – each group participant will have at least one card in his/her hand. This works with groups of 4 to 13 players. (Ref: FUNdoing.com)

1 2 3 4

Card Sequence Order (A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, K)

Reverse Sequence Order (K, Q, J, 10, 9, 8, 7, 6, 5, 4, 3, 2, A)

Alphabetical Order (A, 8, 5, 4, J, K, 9, Q, 7, 6, 10, 3, 2)

Random Order (It doesn't matter what order – used only once)

Numbers Before Letters (2, 3, 4, 5, 6, 7, 8, 9, 10, A, J, Q, K)

Letters Before Numbers (A, J, Q, K, 2, 3, 4, 5, 6, 7, 8, 9, 10)

Evens Before Odds (2, 4, 6, 8, 10, Q, A, 3, 5, 7, 9, J, K)

Odds Before Evens (A, 3, 5, 7, 9, J, K, 2, 4, 6, 8, 10, Q)

Royalty First Order (Face cards before remainder, any order)

Upside Down Order (Any order on list, cards upside down)

Sideways Order (Any order on this list, cards horizontal)

Alternate Orientation (Any list order, alternate vertical & horizontal)

Bonus Order (Group discovers an order not on the list)

(For a full description of this activity, go to: www.fundoing.com/blog/bakers-dozen)