

# **Hooper Dooper**

**Objective:** In the time provided (your facilitator will give you the Official Game Time for your scoring attempts), make as many “hits” of the ball through the hula-hoop as possible.

**Preparations:** No preparations needed, simply gather near the activity equipment (one beach ball and one hula hoop).

**Directions:**

1. As a group, you score one point for every time the beach ball is HIT through the hula-hoop.
2. A hit can be made with any part of the body.
3. The beach ball must go completely through the opening (center) of the hula-hoop after a hit in order to score a point (as opposed to “over” or “into” the hoop if it is laid flat on the ground).
4. One or more players are allowed to hold and move the hula-hoop in any safe manner during the activity.
5. Every player in the group must ATTEMPT a hit of the beach ball (whether it is counted as a score or not), before any player can hit the beach ball a second time. Every player in the group must make a second hit attempt of the beach ball before any player can make a third attempt, and so forth, until time is called (“STOP!”). DON’T FORGET TO KEEP SCORE OF VALID HITS THROUGH THE HULA-HOOP.
6. Players are free to move around the activity area in any safe manner but must have at least one foot on the floor at all times during the activity.
7. Your facilitator will tell you when the 'official game time' will begin and end. Until a game officially starts you have time to plan and practice your ideas.

Your facilitator is always available during your planning and practice time if you have questions about the requirements of the activity. Your facilitator will not be available to solve any problems related to the activity – this part is up to you.